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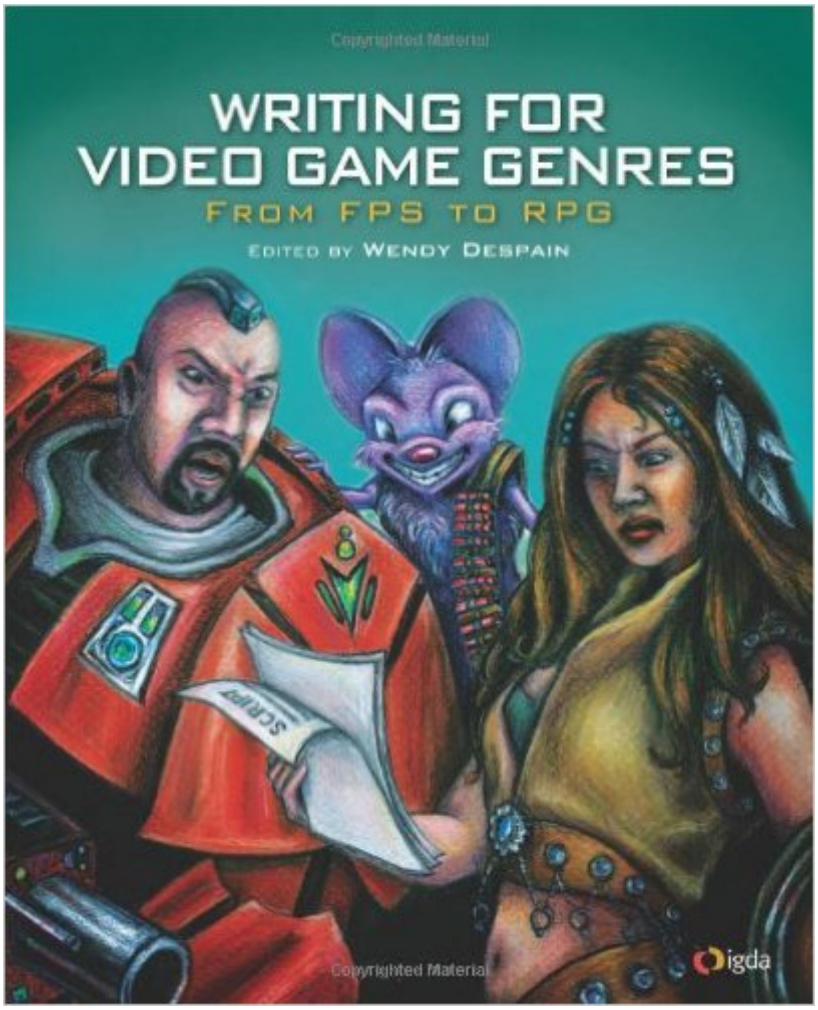
Writing For Video Game Genres: From FPS To RPG



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Synopsis

This book, written and edited by members of the International Game Developers Association (IGDA) Game Writing Special Interest Group, follows the acclaimed Professional Techniques for Video Game Writing to deliver practical advice from seasoned veterans on the special challenges of writing for first-person shooter games (FPS), role-playing games (RPG), and everything in between, including massively multiplayer online games, real-time strategy games, sports games, horror games, serious games, casual games, handheld games, and more. Game writing samples are included with the book, and more are available online.

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Customer Reviews

3rd book for writers from the IGDAEach genre is covered by a dif author with a dif personality. Theyre all pros. Most of the chapters have *something* to offer. Maybe not what you expect or what you hope for, but you get something of value. It’s worth a read.The only iffy one so far has been the fantasy sci fi rant. The guy scolds the younger generations for mixing fantasy and sci fi, and for not reading deep enough into the dif genres... but the guy doesnt seem well read himself.

Wendy Despain edits WRITING FOR VIDEO GAME GENRES FROM FPS TO RPG, a fine pick from members of the International Game Developers Association Game Writing Special Interest Group, and offers a set of advice and best practice tips for first-person shooter games, role-playing games, and more. Sports games, horror, and others are covered along with game writing samples

and supportive information online making for an excellent presentation any serious computer gamer needs.

Considering the fact that this garbage is written by "professionals" who at one time or another worked for triple A companies like EA...yeah, you do the math. The giants in the industry are not destroying video games, they are only destroying themselves. I'd like to see a book come out that's written by indie game writers as an alternative to this propaganda. Daniel Erickson? Come on! Really? He's the front man for yet another dying company: BioWare. Think for yourselves people.

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